

# KAITLIN HANNAH

## SCENIC DESIGNER/ARTIST

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📍 Gainesville, FL

## SUMMARY

Creative Scenic Designer with a passion for transforming narrative into immersive, visually impactful environments. Experienced in developing imaginative, story-driven designs that enhance audience engagement and support the creative vision. Committed to continuous growth and expanding technical and artistic expertise to bring complex concepts to life across a range of themed and live experiences.

## EXPERIENCE

### SCENIC & BACKDROPS DESIGNER

Self-Employed 09/2024 - Present

- Collaborate closely with directors and clients to design compelling scenic environments tailored to their artistic vision and production goals.
- Maintain thorough communication with technical directors to ensure scenic designs are feasible and aligned with the budget and timeline.
- Adapt designs to accommodate changes in direction, venue, or budget while maintaining artistic integrity and production quality.
- Support fellow professional designers as an assistant by producing scenic renderings, 3D models, and drafting work to help bring their designs to life.

### GRADUATE TEACHING ASSISTANT

University of Florida - Gainesville, FL 08/2022 - 05/2025

- Taught *Introduction to Scenic Design* to undergraduate students, guiding them through foundational skills in hand drafting, model making, rendering, design analysis, and teamwork.
- Led hands-on classes in *Production Workshop*, instructing students in scenic construction techniques, scenic painting, tool safety, and shop protocol.
- Assisted faculty and design teams with class prep, design critiques, and realized production work.

### SCENIC ARTIST

Elliott Hall of Music - West Lafayette, IN 09/2015 - 11/2020

- Collaborated with the Art Director and Scenic Charge to execute detailed scenic painting and textures that aligned with theatrical design renderings and production needs.
- Trained and supervised student or volunteer painters with little to no prior experience, teaching scenic painting skills, consistency, and proper tool use.
- Supported shop organization, surface prep, and efficient workflow to meet production deadlines in a collaborative, fast-paced environment.

## EDUCATION

### Master of Fine Arts: Theatre (Emphasis in Scenic Design)

University of Florida  
Gainesville, FL - 05/2025

### Bachelor of Arts: Theatre Design and Production

Purdue University  
West Lafayette, IN - 05/2017

## SKILLS

- Concept Development and Research
- 3D Modeling (Physical and Digital)
- Drafting
- Presentation Design
- Storyboarding
- Illustration and Rendering
- Graphic Design
- Project Management
- Scenic Painting

## SOFTWARE

- AutoCAD (Advanced)
- SketchUp (Advanced)
- Procreate (Advanced)
- Microsoft Office (Advanced)
- Adobe Creative Suite (Intermediate)
- D5 Render (Intermediate)
- V-Ray (Beginner)